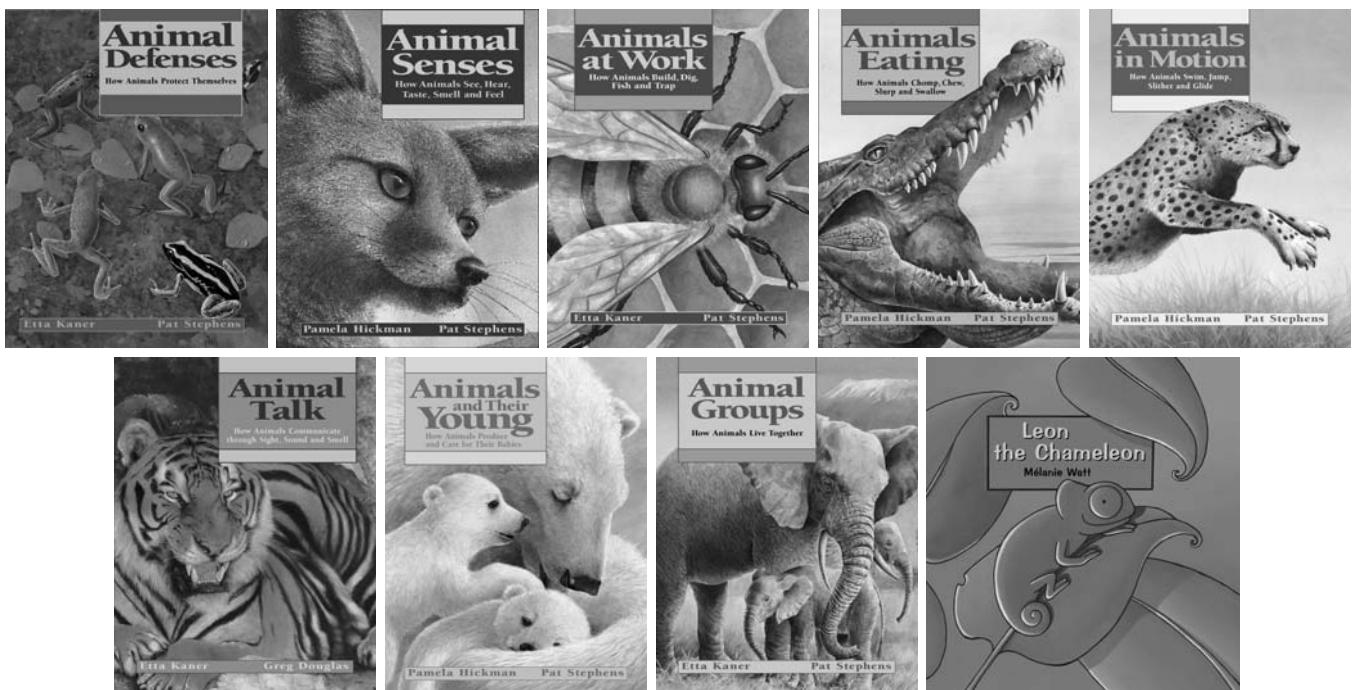


INSTANT UNIT STUDIES

Simply add informative books and curious kids to stir up some fun and learning!

Instructions:

1. Gather the necessary books and special supplies, as listed on the unit sheet. Check your library or favorite bookstore for the books listed (Kids Can Press books are listed in bold print).
2. Assemble your troops and inform them that they are in for a good time — as long as they follow these three simple rules:
Listen closely.
Ask questions.
Participate with both hands.
3. Begin with Day One. Read the assigned pages. Answer any questions the kids have or ask a few questions of them. Do the suggested activity. If students are in the mood for more, try any of the other activities found in the books.
4. You may have to adjust the projects to suit your students' needs. The Instant Unit Study is meant as a guide. Feel free to do more or less than suggested.
5. Don't forget the camera! If your kids are creating the Eiffel Tower, dressing up for the King's Army or preparing bannock, be sure you don't miss a single Kodak moment. You'll want to remember how easily they can smile and learn at the same time!



INSTANT CREATURE UNIT

(Grades 2–5)

The way animals have been created is truly amazing. During this four-week unit, you can lead your students through interesting information, experiments and activities which focus on a whole host of creatures, big and small. The stunning artwork through this book series will enhance your study, bring the animals to life!

Books for the Unit

Animal Defenses (E. Kaner)

Animal Senses (P. Hickman)

Animals in Motion (P. Hickman)

Animals Eating (P. Hickman)

Leon the Chameleon (M. Watt)

Swimmy (L. Leoni)

Special Supplies for Unit

FIMO or SCULPY
 binoculars
 a colander
 a party blower
 an empty yogurt container
 a tennis ball
 a large board
 a hammer
 vinegar
 an empty 2 L bottle
 a large bucket
 sugar
 sand, soil
 a trowel
 a banana, a peanut, a carrot,
 a spoon...
 Popsicle sticks



a grocery bag
 2 needles
 a tape measure
 wood piece (25cm x 40 cm)
 nails
 coloured yarn
 fine-tipped marker
 a small piece of elastic
 a paint stir stick
 a small piece of Velcro
 a small piece of felt
 thick fabric scrap (25 cm square)
 1 c. gravel
 1 c. birdseed
 straw
 sponge

Week 1

Week 2

Week 3

Week 4

	Week 1	Week 2	Week 3	Week 4
M	Animal Defenses (AD) p. 4–9	Animal Senses (AS) p. 4–15 Select two or three vision experiments.	Animals in Motion (AM) p. 4–7 Draw and label a fish diagram.	Animal Eating (AE) p. 4–7 Make a food web, using either wood or paper.
T	AD p. 10–19 Read Leon the Chameleon .	AS p. 16–23 Choose two or three hearing experiments.	AM p. 112–17 Make a sugar glider.	AE p. 8–15 Make a tongue trapper.
W	AD p. 20–27 List 20 animals who have a protective outer skin, OR make a brightly coloured frog, butterfly or caterpillar from FIMO or SCULPY.	AS p. 24–29 Do the vinegar experiment.	AM p. 18–23 Can you make the needle float?	AE p. 16–23 Try the gizzard experiment.
T	AD p. 28–33 Read <i>Swimmy</i> .	AS p. 30–33 Try the Tasty Test and Talented Tongues experiment.	AM p. 24–29 Get out the measuring tape! Do the Measuring Up! and High Jumpers experiments.	AE p. 24–31
F	AD p. 34–39 Play charades, pretending to be an animal who plays tricks to get away.	AS p. 34–39 Have fun digging for food! (If no sand is available, try cornmeal.)	AM p. 30–39 Take your monkeys to the park for a swinging good time!	AE 32–39 Try the yummy Straws and Sponges experiment.