

Reading Activity Suggestions for *Sir Reginald's Logbook*

After reading the story with your group, use the activities and discussion topics to explore the themes introduced in *Sir Reginald's Logbook*, including explorers and exploration, writing, creativity and observation. For ages 7–10

Materials you will need:

- markers
- paper
- pens
- photocopies of activity on page 2

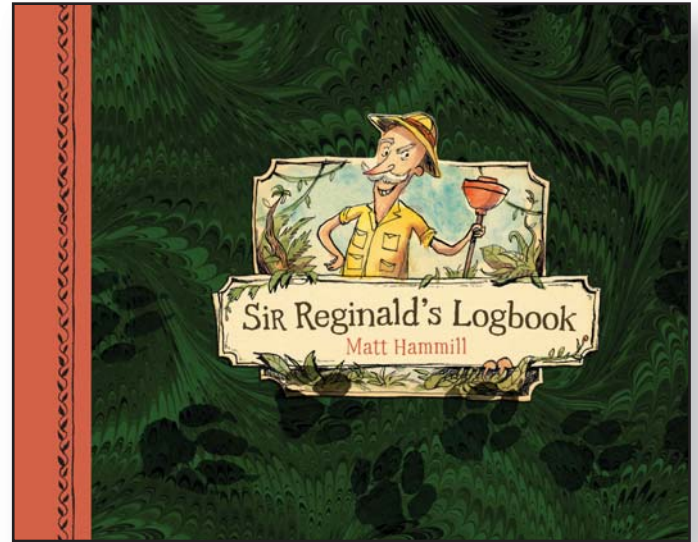
Before Reading

Sir Reginald is a classic explorer character investigating uncharted lands and discovering strange, new creatures. Ask your group the following questions to encourage discussion on explorers and exploration:

- Can you name a few famous explorers from history, fiction or popular culture?
- What qualities does an explorer need to be successful and to survive in the wild?
- If you were an explorer, what kinds of things would you need to pack to be prepared?

During Reading

A logbook is a journal used to record information that is arranged by date and time. Sir Reginald uses a logbook to document his findings and observations during his explorations. Ask your group to answer the following questions: What is a logbook? What type of information is recorded in a logbook? Why is a logbook important to an explorer? With your group, choose a page from *Sir Reginald's Logbook* and ask them to imagine that they are a part of that imaginary scene. Ask them to make observations about the environment from that scene using all their senses. What can they see, smell, hear and touch?



After Reading

Encourage creativity and further participation with the following activities:

1. Ask your students to choose one of the following scenes and write an entry about it in their own logbook:
 - a tomb in ancient Egypt
 - a remote part of the Amazon rain forest
 - a mysterious crater on the moon
 - the ruins of an underwater kingdom

Remind your group to be as detailed as possible, to record all observations using their senses and log the information by date and time.

2. Hand out photocopies of the creature discovery activity on page 2. Using the right-hand side of the page, have your group create a drawing of a creature, imaginary or real, that they discovered on their adventures. Encourage your group to be as creative as possible. Using the left-hand side of the page, have them fill out the details about the creature.



What manner of creature have you discovered? Be cautious in your observations.

LOGBOOK ENTRY #

Time of discovery:

Name of creature:

Physical characteristics:

General behavior traits:

Where was it discovered?

What was it doing?

